## Tutorial 7: Reduced Gradient algorithm

Operations research, 3rd semester.

2024

## Exercice 1 — Simple example.

Soit (P) le problème suivant :

$$\min_{x \in \mathbb{R}^2} f(x) = x_1^2 + 4x_2^2 \text{ s.c.} \begin{cases}
x_1 + 2x_2 \ge 1 \\
-x_1 + x_2 \le 0 \\
x_1 \ge 0 \\
x_2 \ge 0
\end{cases}$$

- 1. Write the augmented form of (P) using two new variables  $x_3$  and  $x_4$ .
- 2. Draw the graphical representation of the problem, include  $x_3$  and  $x_4$  on the drawing.
- 3. Apply the algorithm from  $P_0 = \begin{pmatrix} 1 \\ 1 \\ 2 \\ 0 \end{pmatrix}$  and the basis  $\mathcal{B} = \{1, 3\}$  (3 iterations).
- 4. Check that the point satisfies the Karush-Khun-Tucker conditions.

## Exercice 2 — Reduced gradient and standard form

Let (P) be the following program.

$$\min_{x \in \mathbb{R}^n} f(x) \text{ s.c. } \begin{cases} \sum_{j=1}^n a_{ij} x_j \le b_i \ \forall i \in [1; m] \\ x \ge 0 \end{cases}$$

We assume that the functions  $g_i$  are linear and that there exists a feasible solution z > 0.

- 1. Write the augmented form of (P) by adding m variables. Let  $y_1, y_2, \ldots, y_{n+m}$  be the variables of that new program and f' be the new objective function.
- 2. Show that if we set  $\begin{pmatrix} y_1 \\ y_2 \\ \dots \\ y_n \end{pmatrix}$  to z then, for every  $i \in [1; m]$ ,  $y_{n+i} \ge 0$ . Let  $y_0$  be that solution.
- 3. Show that it is possible to start the reduced gradient algorithm from  $y_0$  with the basis  $B = \{n + i, i \in [1, m]\}.$
- 4. Compute the direction d obtained at the first iteration and show that  $i \leq n$ ,  $d_i = -(\nabla f(z))_i$ .

## Exercice 3 — Linear objective

Let (P) be the following program:

$$\min_{x \in \mathbb{R}^n} c \cdot x \text{ s.c. } \begin{cases} Ax = b \\ x \ge 0 \end{cases}$$

 $\begin{aligned} & \min_{x \in \mathbb{R}^n} c \cdot x \text{ s.c. } \begin{cases} Ax = b \\ & x \geq 0 \end{cases} \\ & \text{where } A \text{ is a } m \times n \text{ matrix with } m \leq n \text{ and where } b \text{ is a vector of size } m. \end{aligned}$ 

We can solve such a program with the simplex algorithm, which is similar to the reduced gradient algorithm. We recall that each non-basic variable is nul.

- 1. Let x be a basic feasible solution: a feasible solution and a basis B such that for all  $i \in N$ ,  $x_N = 0$ . Compute the reduced cost gradient and, this way, find the formula of the reduced costs of the simplex algorithm.
- 2. We assume that  $Ax = b; x \ge 0$  is a bounded space. Show that, during an iteration of the reduced gradient algorithm, if  $d \neq \vec{0}$ , there is necessarily a variable of x that is nul at the end of the iteration.
- 3. Is there necessarily a change of basis in that case?
- 4. We recall that the simplex algorithm moves, at each iteration, by interverting two variables from the basis and the non-basis. Show that, even if we start at the same point with the same basis, there exists cases where the reduced gradient algorithm and the simplex algorithm choose different directions.